

Model policy

1. *All models* must be painted to a three color minimum and models must be based as well. If you have any questions please contact us at info@battlefoam.com
2. All models must be *WYSIWYG*(*what you see is what you get*) and represented by identifiable weapons or options.
3. The base sizes should be as the rulebook suggest. In some cases no model exists for comparison so the base must be appropriate for the size. Please contact us as info@battlefoam.com to get approval, if you are unsure.
4. Scratch built models are okay to use as long as they use the following guidelines.
 - Models may not be pre-painted or assembled models or toys.
 - Models must be consistent to the game and back ground they are modeled for.
5. Count-as armies are allowed as long as they follow all the above rules and restrictions. Counts as must be *WSYWIG* at all times and there can be no confusion between weapons/options. You can never use an ex

Judges and rulings

Judges are responsible for the adjudication of the rules, and providing direction for the participants. This responsibility means that a judge's ruling, decision, or safety warning is final. Participants are advised that the decisions of the judges will apply to them from the moment they enter the event. The judge will not entertain any discussion once they have made a decision. This includes safety warnings, rules, adjudication, army appearance point, sportsman points, composition points, and battle points. Judges will post current battle point totals with each new round of table assignments. If participants find that the battle points posted do not match with what they feel they have earned, they should address the possible discrepancy with the judges, immediately. There will be a single rules judge for the event to ensure that all rulings are consistent. The judge will not intercede in any game unless adjudication is requested by either or both of the players involve. Please note, adjudications are for the current event. Adjudications from past events will not be considered.

Result Sheets

Each needs to be completed and turned in swiftly upon the completion of the round. Once you have finished your game and completed your sheet, you and your opponent together, must bring your sheets to the judges table. The results will be entered into the tournament database. It is important that you fill in the information as quickly and accurately as possible; this will decide your rating and ultimately the winner of the tournament. This will generate the new pairings for the next round.

Event Requirements

Warhammer 40k - 2,000 points standard 1x HQ and 2x Troop choices minimum.

Warhammer Fantasy - 2,500 points standard 25% Lord/Hero maximum, 25% Core minimum and no more three of the same rare or special choices.

Warhammer 40k Teams- Each players list will consist of 1,000 points, a minimum of 1x HQ and 2x Troops choices. Also both of the player's armies must both come from Forces of Order or Forces of Disorder. You cannot have one army from FoO and one form FoD.

Forces of Order

Space Marines (of all chapters)
Sisters of Battle
Imperial Guard
Eldar
Tau

Forces of Disorder

Chaos Space Marines
Chaos Daemons
Necrons
Dark Eldar
Orks
Tyranids

The only Armies that will be allowed are the ones that have an officially printed codex or army book. The only exception to this rule is the Sister of Battle Codex which was published in the White Dwarf. If you need any clarification please email info@battlefoam.com.

Dystopian War Heavy Metal - 800 point army list. The Army list can only consist of Battle Ships, Dreadnoughts, and Bombers ONLY.

Dystopian Wars – 1,500 point armies.

Malifaux (Friday) – 30 Soul Stone Scrap

Malifaux (Saturday) – 40 Soul Stone Brawl

Warmachine/Hordes (Friday) – 20 point *Hardcore* Mangled Metal/Tooth and Claw Steamroller 2011

Warmachine/Hordes (Saturday) – 35 point *Hardcore* Steamroller 2011

Warmachine/Hordes (Sunday) – Escalation Casual Steamroller 2011. You will need an army list for 15 points, 25 points, 35 points and 50 points.

Flames of War (Saturday) – 1,500 points Late War

Flames of War (Sunday) – 1,000 point Early War

Army list

Army list must be emailed to kyle@battlefoam.com no later than December 31st.

Player must haves

Main Rulebook

Codex of your army

Dice(scatter dice if needed)

Army list for each opponent

Templates

FAQ for your army and rulebook

Measuring tape

Pen/Pencil/Calculator

Awards

Best General Awards: (40K, Fantasy, Warmachine/Hordes & FoW)

- Best General - 1st place
- Best General – 2nd Runner Up
- Best General – 3rd Runner Up

This will be awarded to the players with the most Battle Points. Sportsmanship will be used for tie breakers.

Best Sportsmanship Awards:

- Best Sportsman - 1st place

This will be awarded to the players that have scored the most points in Sportsmanship. Battle Points will be used for tie breakers.

Best Army Appearance Awards:

- Best Army Appearance - 1st place
- Best Army Appearance – 2nd Runner Up
- Best Army Appearance – 3rd Runner Up

This will be awarded to the players that went above and beyond with their painting and converting. Judges will be used for tie breakers.

Best General Awards: (40k Teams)

- Best General - 1st place
- Best General – 2nd Runner Up

This will be awarded to the players with the most Battle Points. Sportsmanship will be used for tie breakers.

Best Sportsmanship Awards:

- Best Sportsman - 1st place

This will be awarded to the players that have scored the most points in Sportsmanship. Battle Points will be used for tie breakers.

Best Army Theme Awards:

- Best Army Theme - 1st place
- Best Army Theme – 2nd Runner Up

This will be awarded to the players that went above and beyond with their painting and converting. Judges will be used for tie breakers.

Best General Awards: (Dystopian Wars & Malifaux)

- Best General - 1st place

This will be awarded to the players with the most Battle Points. Sportsmanship will be used for tie breakers.

Best Sportsmanship Awards:

- Best Sportsman - 1st place

This will be awarded to the players that have scored the most points in Sportsmanship. Battle Points will be used for tie breakers.

Best Army Appearance Awards:

- Best Army Appearance - 1st place

This will be awarded to the players that went above and beyond with their painting and converting. Judges will be used for tie breakers.

Grab Bag / Door Prizes

Each gamer that purchases a VIP pass will get one of our exclusive grab bags featuring the following items and more.

Battle Foam Discount Coupon
Event Dice From Chessex
Limited Edition Ork Tooth With WW2 / BootaCon 2012 etched on it
Magnets
Blue Table Painting (secret item)
Secret Weapon Items
Kromlech upgrade bits
Spiky Bits (bits packets and discount codes)
Malifaux (secret items)
ArmourCast (upgrade bits)
Mr Dandy Items
and much more!